

**LAQSHYA**  
TECHNO CULTURAL MANAGEMENT FEST 2025

Naipunnya

NBS



DEPARTMENT OF COMMON GAMES  
PRESENTS

# ARCANE STRATEGISTS

IPL AUCTION

PRIZES WORTH  
**15,000 /-**

**13<sup>TH</sup>  
FEB  
2025**



# GUIDELINES

- 1. The team must consist of 4 members.*
- 2. First prize for the event is Rs.10,000 and second prize is Rs.5,000.*
- 3. Registration fee for the event is Rs.250 per head which should be paid during registration through the website.*
- 4. All the team members must be from the same college.*
- 5. Participant must carry their original college ID for the fest, which needs to be produced during registration and for cross-verification. If the college ID is unavailable, a letter from the college is required as proof.*
- 6. The event will consist of four rounds. Kahoot Quiz, Cricket Clips Challenge, Player Card Game, and Live Auction.*
- 7. In Round 1 Kahoot Quiz, participants or teams will face multiple-choice questions (cricket-based) in a knockout elimination format .*
- 8. Participants in Round 2 of the Cricket Clips Challenge, would be asked to view video clips or listen to audio clips related to cricket. After each clip, they must answer questions based on the clips. The format continues in a knockout elimination style. with The participant who fails to answer, would be eliminated from the competition.*



*9. There is a time limit of 5 minutes to submit their answers. Bonus points would be awarded to those who submit their responses before the time expires. The round proceeds until only the teams with correct answers remain, advancing to the next stage of the quiz.*

*10. In Round 3, participants or teams receive cards that represent various cricket players. Teams with fewer cards at the end of each round face elimination from the competition, following a knock-out elimination format.*

*11. The goal is to collect as many player cards as possible; the team with the maximum number of cards would be qualified to the next round. As the game progresses, teams should strategize to ensure that they maintain a competitive number of cards and avoid elimination.*

*12. Round 4 is the live auction where participants must build a cricket team by bidding on players. Each team requires to secure 4 batsmen (in which 1 must be a wicket keeper), 3 all-rounders, 4 bowlers for a total of 11 players. The challenge lies in balancing the budget while strategically acquiring the best players for each role. Overshooting the limit of 11 players will lead to disqualification.*



*13. The final ratings of the teams will determine the winner of the auction round. If multiple teams share the same rating, we will break the tie by comparing their remaining cash balances and declaring the team with the higher cash balance as the winner.*

*14. The Organizing Committee reserves the right to disqualify any team at any stage .*

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